

OBSIC Labor and Drop Fee Algorithms

10/18/23

On-shore Labor

6 - 25 instruments

Active source	1.5 man-days per instrument for mobilization (split 50:50 between Sr. Engineer and Technician) 1.0 man-days per instrument for demobilization (split 50:50 between Jr. Engineer and Technician)
Passive source	3 man-days per instrument for mobilization (split 50:50 between Sr. Engineer and Technician) 2 man-days per instrument for demobilization (split 50:50 between Jr. Engineer and Technician)

26+ instruments

Active source	1.0 man-days per instrument for mobilization (split 50:50 between Sr. Engineer and Technician) 0.5 man-days per instrument for demobilization (split 50:50 between Jr. Engineer and Technician)
Passive source	2.0 man-days per instrument for mobilization (split 50:50 between Sr. Engineer and Technician) 1.0 man-days per instrument for demobilization (split 50:50 between Jr. Engineer and Technician)

At-Sea Labor

6 -15 instruments	(1 Jr. Engineer and 1 Technician)
16-25 instruments	(1 Jr. Engineer and 2 Technicians)
26+ instruments	(2 Jr. Engineers and 2 Technicians)
25+ instruments and > three deployments	(3 Jr. Engineers and 3 Technicians)

Data Wrangler

	5 days minimum; 40 days maximum
Active source	4 hours per instrument per deployment
Passive source	8 hours per instrument per deployment

Drop Fee

Short-period Active source	\$ 1,500
Short-period Passive source	\$ 2,500
Broadband	\$ 3,500
Strong-motion	\$ 3,500